



Maths-Whizz®
Brought to you by Whizz Education

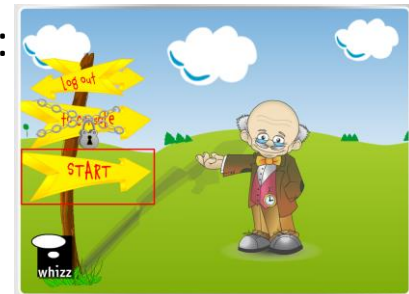
The right lesson at the right time



Maths-Whizz

- Maths-Whizz is a **fun** way to help you with your maths.
- You will each have your own personal log in which you can use at **school** and at **home**.
Ssshhh...Remember to keep these safe and don't share them with anyone.
- Go to www.whizz.com and put your details in here at the top:

- The lessons you will complete will be at your level but first, Maths-Whizz needs to find out what you know and what you don't know.
- The Whizz Professor will help to guide you and tell you what to do next:
(we recommend you use headphones for this as there will be voice instruction)

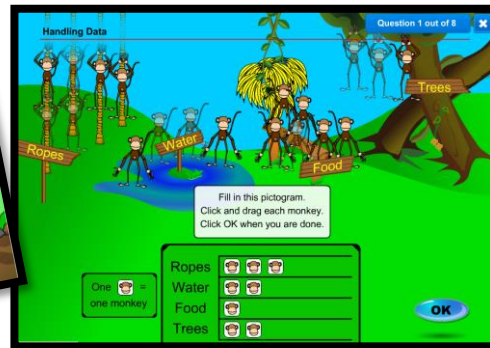


Exercises

- When you have finished your assessment, you can then begin your personalised lessons by clicking '**Start Tutor**':



- There will be a short teaching section at the beginning, so be sure to concentrate and listen carefully to the instructions of what to do.



- Try your best and you can earn **up to 15 credits** for finishing this exercise.
- You must score 70% or more to move on to the test.

Short Test

- You will also be given some short tests. It is **very important** that you **show off** what you can do.

If you do not pass this test, you may have to do the exercise and test again

Mental Calculation Strategies - multiplication

Answer this multiplication question, breaking the large number into parts to help you.

Q1. $22 \times 4 = ?$

$20 \times 4 = \boxed{}$ +


$2 \times 4 = \boxed{}$

answer

OK

Mental Calculation Strategies - multiplication

Write two multiplications for this group of dragonflies.

Q1. 

$4 \times 2 = \boxed{8}$

$2 \times 4 = \boxed{8}$

OK

Measures

Which of these measurements is the 'odd one out'?
Underline your answer.

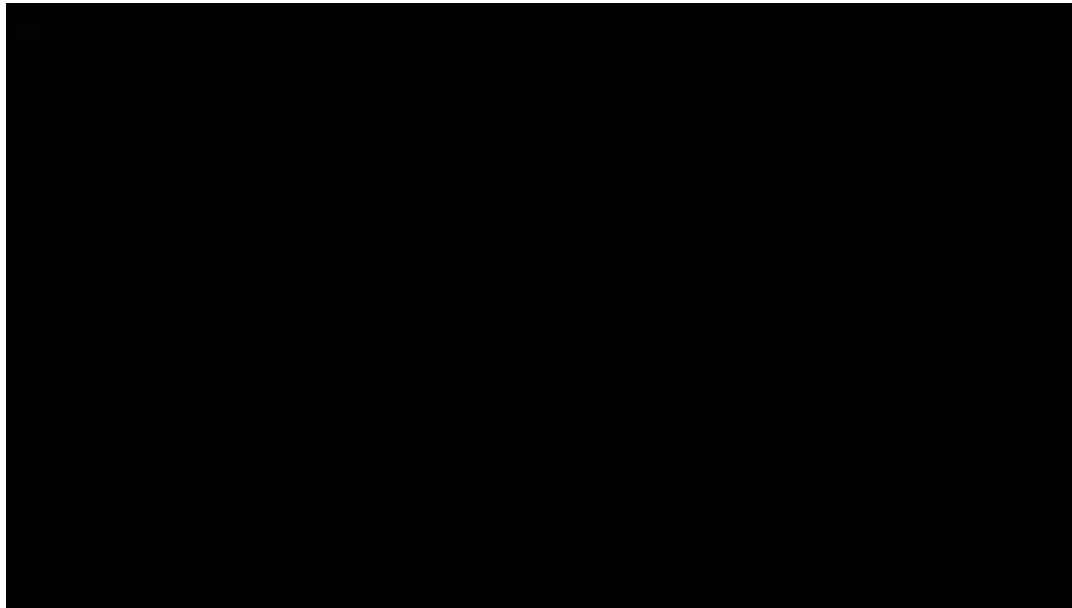
Q1. 2 m 50 cm 2.50 m 205 cm

OK

- Try your best and you can earn **up to 30 credits** for finishing the test.
- You must score 60% (3 out of 5) to move on to the next level.

Jumping

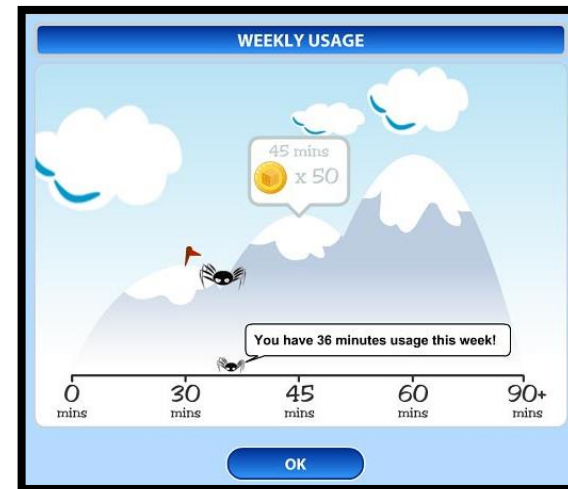
Some exercises may give you the option to be able to 'Jump' if you show that you know the answers. Watch this video to see how this happens.



Make sure you **listen carefully** and **pay attention** during the teaching section at the beginning of an exercise – this could really help you to be able to Jump!

Usage

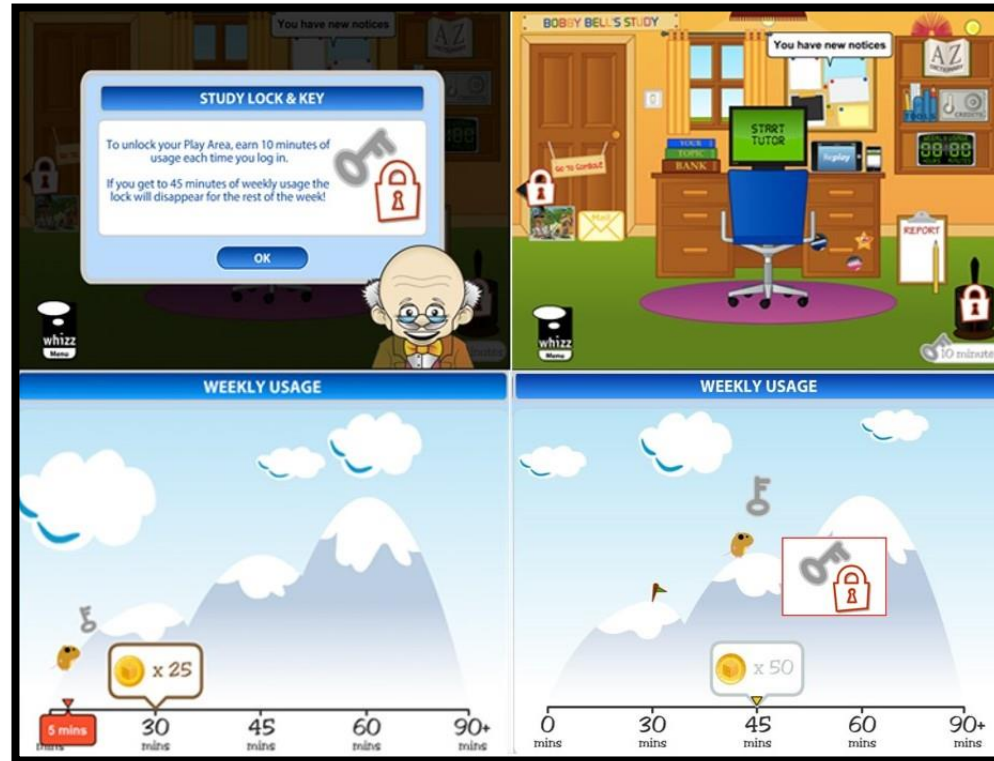
- Completing exercises on Maths-Whizz means that you can make **great progress** with your maths.
- Set yourself a target to get to at least **30 minutes usage per week**; you will receive **bonus credits** for doing so and you will be improving your maths skills too.
- Your Usage Journey will help you keep track of how much time you have spent answering questions on Maths-Whizz.



- Your teacher will also be able to see how much work you have done!

Locked Play Area

Each session, you must complete **10 minutes** of Maths-Whizz learning before your play area is **unlocked**. Don't worry, your pets and toys will be safe!



When you achieve **45 minutes of usage**, your play area will be unlocked for the **rest of the week**.

Credits

- You earn credits for completing lessons.

Q: Who can remember how many credits you can earn for completing an exercise?

A: Up to 15 credits

Q: How many credits can you earn for a test?

A: Up to 30 credits

WHIZZ PARADE				
BUDDY		CREDITS		
Country	Name	Weekly	Total	
1	AndresM9	1845	1085	
2	NIRANJANAS1	1814	7508	
3	MalcomE	1810	25876	
4	ANASSH	1661	2822	
5	HibaS3	1523	1714	

The more credits you earn, the higher up you will be on the Leader Boards.

You don't have to be the best to be at the top, you just have to **try hard!**

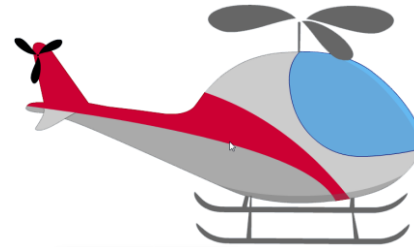


- You can also use these credits to buy Pets, Plants and Toys in the Whizz Shop.




The Whizz Shop

- Spend your credits in the Whizz Shop.
- If you buy a pet, you must remember to **feed it** or it will be donated to the Whizz Zoo!



Replay

It's good to learn new things, but it's also good to practise what you know.

- Every exercise you pass will go in to your **Replay**  bank in Console.
- Here you can Replay the exercise and upgrade your medal; if you improve your time or score, your medal can be improved. You can still earn **up to 10 credits**.



LEADER BOARD			
	Buddy Name	Score	Time
1	 LindsayB2	100%	01:52
2	 NatalieM44	100%	08:12



- You can add your friends as a Buddy and, if you have both completed the same exercise, you can see who has the best score and the quickest time.

Challenges

- When you Replay an exercise, you can try to improve your own time and score, or you can choose to **challenge** another Whizzer from around the world.

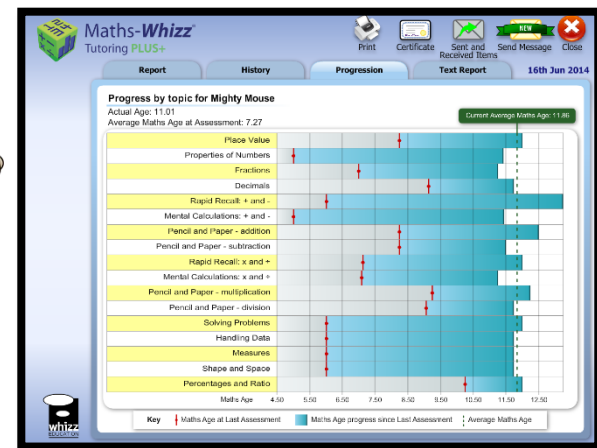
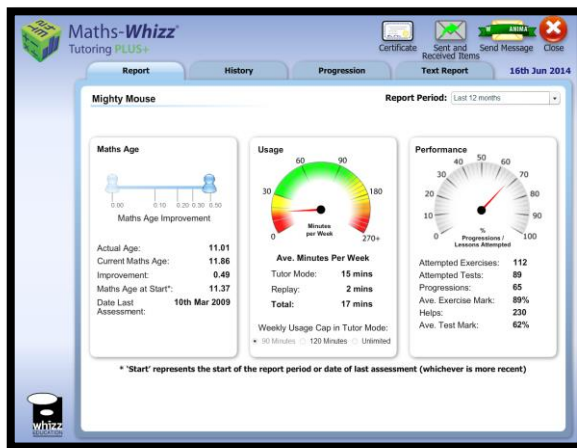


- Once you have chosen a Whizzer to challenge, you will then do the exercise and they will have to try and beat your score and your time.
- You will receive a message when the other Whizzer has completed it too.



Reports

- The work you do on Maths-Whizz can be seen by your teacher.
- They can see which exercises you have done and **how well** you did in them, so you can really **show off** to your teacher and show them how well you can do maths.



- Whizz Professor will also be checking your reports, so be sure to **try your very best!**

Happy Whizzing, students!





The right lesson at the right time